

Cthulhu

Introduction

Cthulhu is a free, open source, flexible, and extensible screen reader that provides access to the graphical desktop via user-customizable combinations of speech and/or braille.

Cthulhu works with applications and toolkits that support the assistive technology service provider interface (AT-SPI), which is the primary assistive technology infrastructure for the Solaris and Linux operating environments. Applications and toolkits supporting the AT-SPI include the GNOME GTK+ toolkit, the Java platform's Swing toolkit, OpenOffice/LibreOffice, Gecko, WebKitGtk, and KDE Qt toolkit.

Dependencies

Cthulhu has the following dependencies:

- Python 3 - Python platform
- pygobject-3.0 - Python bindings for the GObject library
- libpeas - GObject based Plugin engine
- gtk+-3.0 - GTK+ toolkit
- json-py - a JSON (<https://json.org/>) reader and writer in Python
- python-speechd - Python bindings for Speech Dispatcher (optional)
- BrlTTY - BrlTTY (<https://mielke.cc/brltty/>) support for braille (optional)
- BrlAPI - BrlAPI support for braille (optional)
- liblouis - Liblouis (<http://liblouis.org/>) support for contracted braille (optional)
- py-setproctitle - Python library to set the process title (optional)
- gstreamer-1.0 - GStreamer - Streaming media framework (optional)
- socat - Used for self-voicing functionality.
- libpeas - For the plugin system.

You are strongly encouraged to also have the latest stable versions of AT-SPI2 and ATK.

Braille

Cthulhu depends upon the Python bindings for BrlAPI available in BrlTTY v4.5 or better. You can determine if the Python bindings for BrlAPI are installed by running the following command:

```
python -c "import brlapi"
```

If you get an error, the Python bindings for BrlAPI are not installed.

Running Cthulhu

If you wish to modify your Cthulhu preferences, you can press “Insert+space” while Cthulhu is running.

To get help while running Cthulhu, press “Insert+H”. This will enable “learn mode”, which provides a spoken and brailled description of what various keyboard and braille input device actions will do. To exit learn mode, press “Escape.” Finally, the preferences dialog contains a “Key Bindings” tab that lists the keyboard binding for Cthulhu.

For more information, see the Cthulhu documentation which is available within Cthulhu.

Scripting Cthulhu

So, you want to write a script for Cthulhu? The best thing to do is start by looking at other scripts under the `src/cthulhu/scripts/` hierarchy of the source tree. Cthulhu also has an excellent plugin system, more documentation and examples coming soon.

Self-voicing

Cthulhu offers a mechanism through which messages may be spoken directly by the screen reader. Usage is as follows:

```
# Speak hello world.
echo "Hello world." | socat - UNIX-CLIENT:/tmp/cthulhu.sock
# Speak Hello world without interrupting the previous speech.
echo "<!#APPEND#!>Hello world." | socat - UNIX-CLIENT:/tmp/cthulhu.sock
# Make hello world persistant in Braille.
echo "Hello world.<#APPEND#>" | socat - UNIX-CLIENT:/tmp/cthulhu.sock
```